Logging Machine Learning Experiments

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About Me

1. Research Engineer at Facebook AI.

2. This talk is a condensed version of my experience with logging ML experiments.

Agenda

1. Why log?

- 2. Who needs logs?
- 3. What to log?
- 4. How to log?
- 5. How do I log?
- 6. Where to log?
- 7. When to log?

Key Message

1. Logging ml experiments is a holistic exercise.

2. It is not limited to tracking performance metrics like accuracy or loss.

3. Experiments are a way to test hypothesis and logging is a way to capture the lifecycle of the hypothesis.

Not on Agenda

1. ML Ops

- 2. Lifecycle of a model
- 3. Feature Engineering
- 4. Model Design
- 5. And many other important things when doing applied machine learning

But first, some disclaimers

- 1. The presentation reflects my experiences.
- 2. While I prefer certain workflows, no workflow is perfect over every situation.
- 3. Pick what works for you, discard the rest.
- 4. Tldr: Take all the suggestions with a pinch of salt.

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- 3. Sometimes you forget HOW you ran an experiment.
- 4. Sometimes you forget IF you ran an experiment.
- 5. Sometimes you forget WHEN you ran an experiment.

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- 4. Sometimes you forget **HOW** you ran an experiment.
- 5. Sometimes you forget WHEN you ran an experiment.

This happens more often than you expect!

Iterating over the hypotheses

- 1. Start with a hypothesis: "lower learning rate is better"
- 2. Observe the results
- 3. Make new hypotheses
 - a. "lower learning rate with wider networks is better"
 - b. "lower learning rate with a lower gain ratio is better"
- 4. Track the hypothesis correctly
- 5. Choose between hypotheses

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1. People designing the experiments

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5. People making decisions based on the experiments

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6. People trying to reproduce your results

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- 1. Logs are an interface to experiments.
- 2. Log everything that you think you may need to answer any question about the experiments.
- 3. We (often) narrowly define "everything" to mean every possible metric.
- 4. While metrics are *necessary*, they are not *sufficient*.

- 1. If you have **ANY** question about the experiment, you need logs.
- 2. Sometimes you have questions that you did not think about when running the experiment.
 - a. The model did not converge. Is it an optimization issue or a generalization issue?
 - b. The loss is not changing. Is my learning rate too low or gradients are zero.
- 3. You can rerun the experiment (costs time and \$\$\$)
- 4. Or, you can log more information than you think you need.

WHY you ran an experiment

general:	
_load: components/general	
description: Vary the number of gpus per testtube.	
<pre>id: vary_num_gpus_per_testtube_6_1</pre>	
seed: 1	
tags:	
- iclr	
issue: 202	

WHY you ran an experiment

- 1. I prefer logging this information via github issues.
- 2. But this has downsides
 - a. You may have to switch tools
 - b. Your collaborators/team may prefer Docs/Wiki/....
- 3. Alternatively, you can log this information in the config/metadata itself.

How you ran an experiment

- 1. Can also think of it as "how would you rerun the experiment"
- 2. Metadata needed to reproduce the experiment
 - a. Config
 - b. Code (can be tracked via git commits)
 - c. Dataset/feature version
 - d. Software version (requirements.txt)
 - e. environ flags
 - f. Command / documentation to run the experiment
- 3. Everything a stranger needs to reproduce your experiment without talking to you!

Metadata of the experiment

- 1. Cluster/Device config
- 2. Time when it was scheduled, started running, ended etc
- 3. CPU/GPU usage

What experiments are you running/have run

- 1. Easy to forget the experiments we have run
- 2. Even more useful when you have multiple people running experiments on one project

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How to log?

A non-exhaustive list:

- 1. WandB
- 2. CometML
- 3. Sacred
- 4. TensorBoard
- 5. MLFlow
- 6. Framework specific like PyTorch Lightening
- 7. Filesystem

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- 1. I prefer simple filesystem based logging
- 2. Use Jupyter Notebook for analysis.



- 1. Write logs as you generate them.
 - a. It is okay to buffer logs for some time but do not carry around a list of logs throughout the experiment.
- 2. Each log entry should be standalone. i.e. if you give me the ith row of your logs, I should be able to understand what information it conveys.

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{"episode": 20.0, "batch_reward": -0.13291047496100267, "critic_loss": 1.1050115644931793, "actor_loss": -22.558458493550617, "actor_target_entropy": -4.0, "actor_entropy": 5.06094004313151, "alpha_loss": 3.276327231725057, "ae_transition_loss": 0.0131 17606453597545, "success_env_index_0": 0.0, "success_env_index_1": 0.0, "success_env_index_2": 0.0, "success_env_index_3": 0.0 , "success_env_index_4": 0.0, "success_env_index_5": 0.0, "success_env_index_6": 0.0, "success_env_index_7": 0.0, "success_env_ _index_8": 0.0, "success_env_index_9": 0.0, "success": 0.0, "episode_reward_env_index_0": 389.4654718570805, "env_index_0": 0, "episode_reward_env_index_1": -116.96547178928843, "env_index_1": 1, "episode_reward_env_index_2": -106.62652125644159, "env_ index_2": 2, "episode_reward_env_index_3": -139.84940416382693, "env_index_3": 3, "episode_reward_env_index_4": -111.338549874 95812, "env_index_4": 4, "episode_reward_env_index_5": -38.120150933666174, "env_index_5": 5, "episode_reward_env_index_6": -2 07.53106935073208, "env_index_6": 6, "episode_reward_env_index_7": -82.39469517580585, "env_index_7": 7, "episode_reward_env_i ndex_8": -6.699556274191217, "env_index_8": 8, "episode_reward_env_index_9": -78.3430168007869, "env_index_9": 9, "duration": 5.755908012390137, "mode": "train", "step": 3000}

- 1. Each log entry should be standalone. Ie if you give me the ith row of your logs, I should be able to understand what information it conveys.
- 2. This leads to redundancy.
- 3. The advantage is, I can log whatever I want, where ever I want, whenever I want.
- 4. I prefer logging each "log" as a dict (or json on file)

- 1. I prefer logging each "log" as a dict (or json on file)
- 2. Downsides
 - a. Redundancy
 - i. I think this redundancy is helpful
 - b. Can take up lot of storage
 - i. I compress logs when analyzing experiments

- 1. Logs can take up too much space
- 2. I maintain two level of logs
 - a. Debug logs (say metrics at batch level)
 - i. Generally safe to delete or put in long term storage
 - b. General logs (say metrics at epoch level)

-rw-rw-r-- 1 sodhani sodhani 793K Apr 24 07:36 25591108_0_log.err -rw-rw-r-- 1 sodhani sodhani 1.1G Apr 24 07:37 25591108_0_log.out

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- 1. Logs can take up too much space
- 2. Even if individual files are small, the number of experiments can be too large and then the overall time to import the logs can be too high.
 - a. Serialize/compress the logs
 - b. For example, you can convert the metrics to pandas dataframes and serialize the dataframe.

- 1. Logs take up too much time to parse
 - a. We can process multiple log files in parallel
 - b. Even better, we can process each log file in parallel (since each line is independent)
 - c. The in-built redundancy makes it easier to write arbitrary filters.

- 1. I prefer logging each "log" as a dict (or json on file)
- 2. Advantages
 - a. In Python, JSON to dict is very easy
 - b. dict is a first class citizen in Python
 - c. Libraries for fast parsing of JSON
 - i. <u>https://github.com/TeskaLabs/cysimdjson</u>

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Where to log?

Use a combination of tools:

- 1. Github
- 2. Documents / wiki
- 3. Filesystem
- 4. Your favorite logger (tensorboard, sacred...)
- 5. Whatever piece of paper you find lying nearby (not recommended)

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When to log?

When is it the right time to think about logging:

- 1. When you run an experiment.
- 2. When you write some code.
- 3. When you brainstorm an idea.
- 4. When an idea strikes you.

Key Message

1. Logging ml experiments is a holistic exercise.

2. It is not limited to tracking performance metrics like accuracy or loss.

3. Experiments are a way to test hypothesis and logging is a way to capture the lifecycle of the hypothesis.

Thank you

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